



Tournament Rules

1. The Tournament will be conducted under National Federation of High School Rules, unless otherwise noted.
2. Players must have numbers on the back of the uniform
3. The team listed first will be the home team. In case of uniform conflicts, the home team will wear the lighter colored jersey. The home team should use the bench to the right of the scorer's table, as you face the floor. Each team's basket for the pre-game warm-up will be the basket furthest from its bench.
4. The home team shall provide the game ball and a qualified scorekeeper. The visiting team shall provide a qualified clock operator. These responsibilities can be changed with the mutual agreement of both teams or at the discretion of the Tournament Director. A scorekeeper or clock operator can be removed and replaced at any time by the game officials or the Tournament Director, whenever they deem it appropriate to do so. Volunteer scorekeeper/clock operator must refrain from cheering for their respective teams while acting as scorekeeper/clock operator.
5. Teams will play 16-minute halves. All overtime periods will be 2 minutes. When a team leads by 25 points or more anytime during the game, a running clock will be used. The clock will then be stopped only for time-outs, injuries or the officials' discretion. If the lead is reduced below 25 points, the regulation clock is resumed. Half time will be 5 minutes (half time may be reduced at the option of the Tournament Director).



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6. Teams will **not** shoot 1&1 free throws on the 7th, 8th, and 9th team fouls. Teams will shoot the double bonus beginning with the 10th team foul and all *in the act of shooting* fouls.
7. Players will be allowed 6 fouls in each game given the showcase nature of the event.
8. Each team will be allowed 3 thirty-second timeouts per game. One additional timeout will be allowed for each overtime period. Players are permitted to sit on the bench during a time out.
9. A minimum of 5 minutes will be provided for pre-game warm-up (the warm-up time may be reduced at the option of the Tournament Director). Half-time warm-up is available for team members in uniform and playing in the next scheduled game. Practice and game balls will not be provided.
10. Any coach or player who is ejected from a game by a game official or the Tournament Director will not be allowed to participate in the next scheduled game for that team.
11. **Inappropriate behavior will not be tolerated. The Tournament Director or any game official may remove a player, coach, or fan from a game or tournament for inappropriate behavior. Each coach is responsible for the conduct of the team's players, coaches and fans on and off the court and must promote the best sportsmanship, win or lose.**
12. The Tournament Director may modify the Tournament Rules when the Tournament Director deems it in the best interests of the tournament to do so and all teams will be bound by any such change.
13. ALL PLAYERS must attend the NCAA Educational class prior to their second game.
14. ALL coaches on the bench MUST wear a Coach wrist band in order to sit on the bench. NO EXCEPTIONS.